

CREATING AN ENHANCED PUBLIC EDUCATION

Students in our district explore the arts and sciences through weekly specialized STEAM+ classes. These experiences ignite creativity, inspire innovation, and build a lifelong love of learning. Each year, we ask our community to contribute toward districtwide STEAM+ programs that extend beyond what property taxes and limited state funding can support. Your generous donations are vital to closing the gap, ensuring every child continues to receive high-quality instruction in science, technology, art, music, and PE.

CONTRIBUTE TODAY
GIVE.DMSEF.ORG

Why are funds needed?

To ensure a robust STEAM+ program continues, funding the gap is vital.

Without your contribution to DMSEF, we risk losing 8–10 STEAM+ teachers

Suggested Contribution

**\$800 per student or
\$80 a month for 10 months.**

Every contribution amount helps fund more STEAM+. Gifts of any amount are welcome!



Ways to Contribute



Online at GIVE.DMSEF.ORG
One-time or Monthly contribution



Use the DMSEF envelope



Stocks & Donor-Advised Funds



Submit for Corporate Match

Giving Levels

Visionary – \$1200+/student

Investor – \$800/student

Developer – \$400/student

Our 2025–26 Goal

\$1.4 Million

100% Family Participation



What is STEAM+ ?

The STEAM+ program was created by the school district to educate the "whole" child by providing students with opportunities for hands-on activities, problem-solving, teamwork, and exposure to the arts and sciences beyond what is possible in the general education classroom. STEAM+ teachers are state certified specialists who bring their passion for their discipline to your students.



SCIENCE: Students work in science labs to collect, analyze and interpret data, develop scientific models, and engage in arguments from evidence.



TECHNOLOGY & INNOVATION: Students use technology to engage in cross-curricular project-based learning and design thinking challenges.



ART: Students develop visual literacy, the ability to interpret, appreciate, and create, focusing on the artistic process, rather than the end-product.



MUSIC: Students learn how to read music, play instruments, and gain performance experience.



PHYSICAL EDUCATION (PE): Students challenge themselves and collaborate while learning social responsibility, emotional control and leadership skills.



DMSEF + PTA =
A Stronger School
Through Community Support

DMSEF

PTA

STEAM+
Teachers'
Salaries

Events,
Programs,
Grants &
Supplies

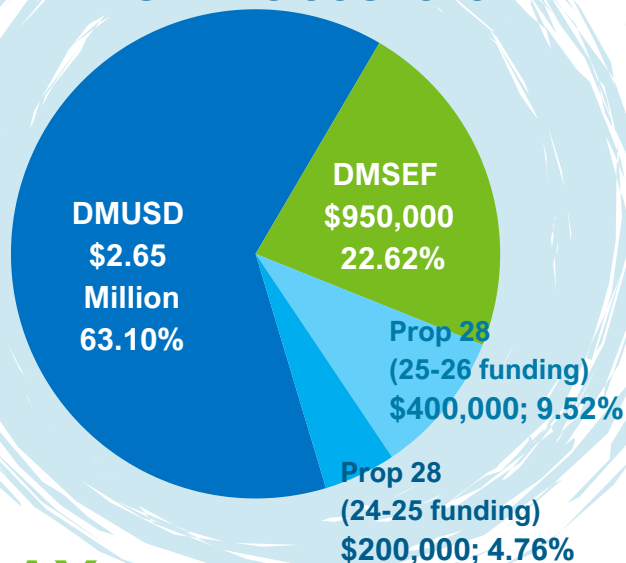
Learn More

Ask your Principal,
STEAM+ teacher, DMSEF
Director or through school
newsletters and events.

[DMSEF.ORG](https://dmsef.org)



2025-26 STEAM+ FUNDING SOURCES



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